

**VILLAGE OF CHENEQUA
RESOLUTION NO. 2024-04-08-02**

**RESOLUTION AMENDING THE 2023 ADOPTED BUDGET
OF THE VILLAGE OF CHENEQUA**

The Village Board of Trustees for the Village of Chenequa, Waukesha County, Wisconsin, does hereby resolve as follows:

WHEREAS, pursuant to Wis. Stats. 65.90(5)(a), the Village Board of Chenequa is permitted to approve budget amendments to its adopted budget; and

WHEREAS, in 2023 the Village experienced additional revenues and expenditures; and

WHEREAS, the Village Board during its normal approval process approved the use of the additional revenues received and additional expenditures; and

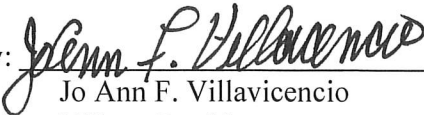
WHEREAS, it is the intent of the Village Board to amend the 2023 Budget to address the revenues and expenditures that exceeded the original budget amounts,

NOW THEREFORE, BE IT RESOLVED that the Village of Chenequa Board of Trustees hereby amends the 2023 Budget through approval of the attached budget report.


	Original Budget	Amended Budget	Change
REVENUE:			
Taxes	\$ 1,876,964	\$ 1,876,964	\$ 0
Intergovernmental Revenues	\$ 191,204	\$ 200,758	\$ 9,554
Licenses and Permits	\$ 96,000	\$ 166,768	\$ 70,768
Police and Court	\$ 55,000	\$ 69,676	\$ 14,676
Public Charges for Service	\$ 20,800	\$ 20,876	\$ 76
Commercial Revenues	\$ 68,445	\$ 204,546	\$ 136,101
TOTAL GENERAL FUND REVENUES	\$ 2,308,413	\$ 2,539,588	\$ 231,175
Construction Deposits	\$ 0	\$ 0	\$ 19,000
Donations – Additional	\$ 0	\$ 0	\$ 49,499
Insurance Proceeds	\$ 0	\$ 0	\$ 48,603
ADDITIONAL REVENUE	\$ 0	\$ 0	\$ 117,102
EXPENDITURES:			
General Government	\$ 372,355	\$ 384,276	\$ (11,921)
Protection of Persons/Property (PD, FD & Building Inspection)	\$ 1,569,870	\$ 1,654,045	\$ (84,175)
Health & Sanitation	\$ 120,998	\$ 120,739	\$ 259
Highway and Forestry	\$ 299,779	\$ 288,837	\$ 10,942
TOTAL GENERAL FUND EXPENSES	\$ 2,363,002	\$ 2,447,897	\$ (84,895)

Adopted this 8th day of April, 2024.

VILLAGE OF CHENEQUA

By: 
Jo Ann F. Villavicencio
Village President

Attest:


Deanna Braunschweig
Village Clerk-Treasurer